

MATH 3341: Introduction to Scientific Computing Lab

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University of Wyoming

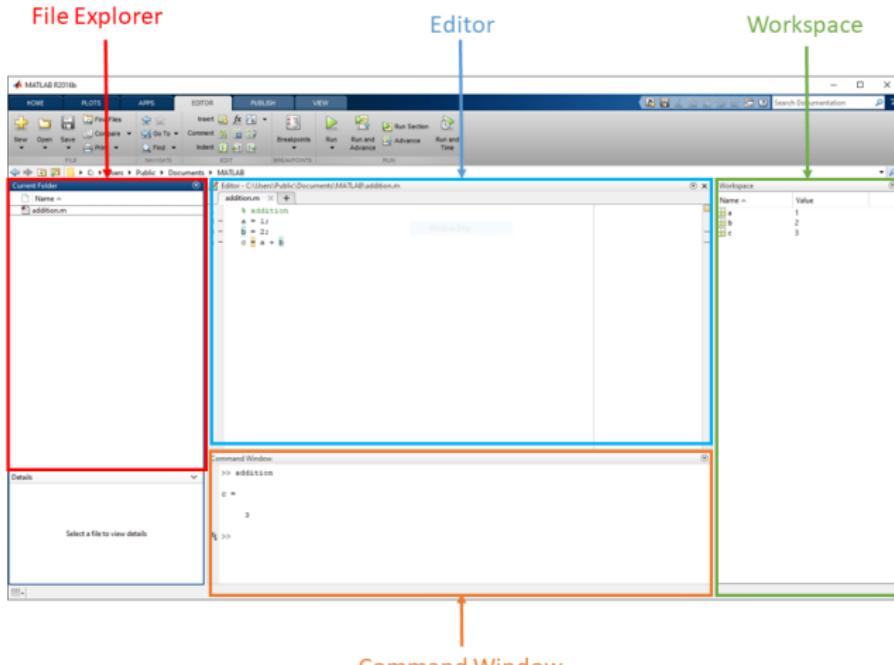
August 26, 2020



Lab 01: Introduction to MATLAB and L^AT_EX



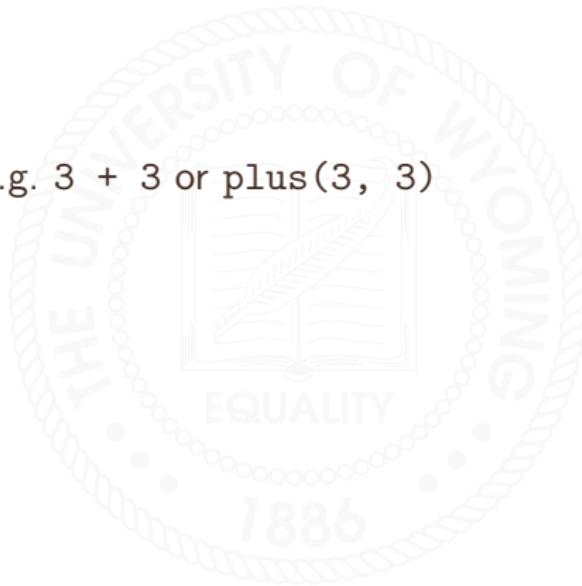
MATLAB Interface



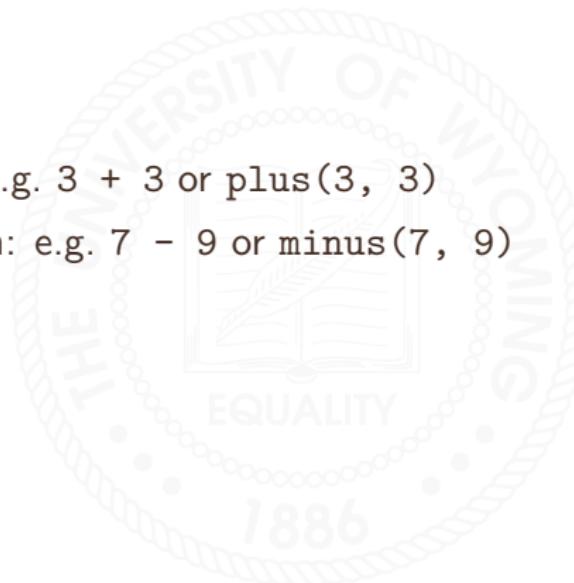
Basic Math Operations



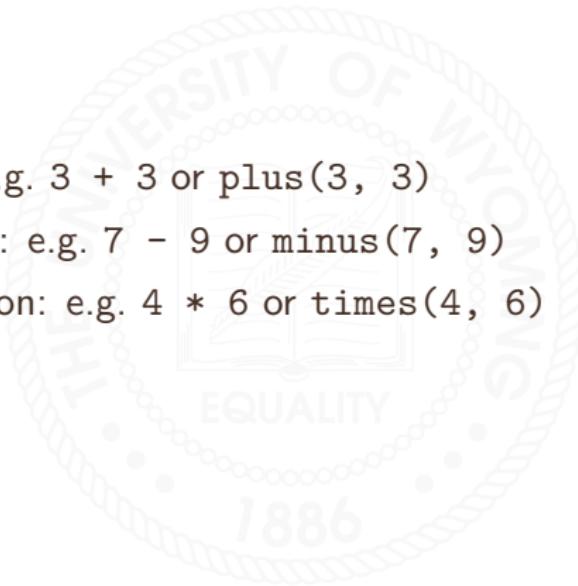
- Addition: e.g. 3 + 3 or plus(3, 3)



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- Multiplication: e.g. $4 * 6$ or times(4, 6)



- Addition: e.g. $3 + 3$ or `plus(3, 3)`
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- Multiplication: e.g. $4 * 6$ or `times(4, 6)`
- Division: e.g. $6 / 3$ or `rdivide(6, 3)`



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- Multiplication: e.g. $4 * 6$ or `times(4, 6)`
- Division: e.g. $6 / 3$ or `rdivide(6, 3)`
- Exponentiation: e.g. $2 ^ 3$ or `power(2, 3)`



Exponential and Natural Logarithm Functions



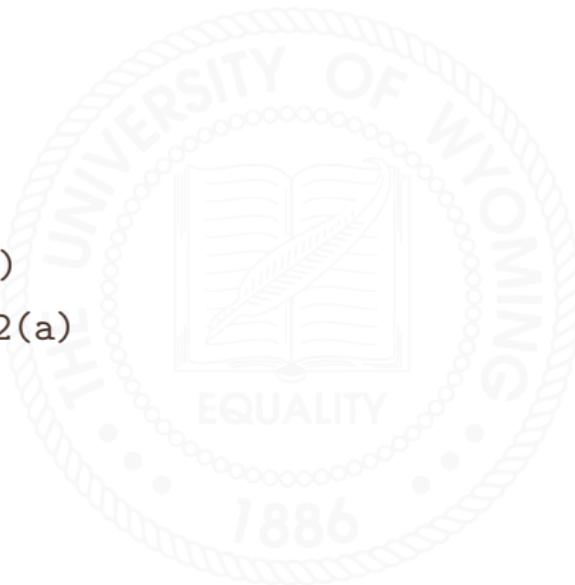
- e^x : `exp(x)`



- e^x : `exp(x)`
- $\ln y$: `log(y)`



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- $\ln y$: `log(y)`
- $\log_2 a$: `log2(a)`



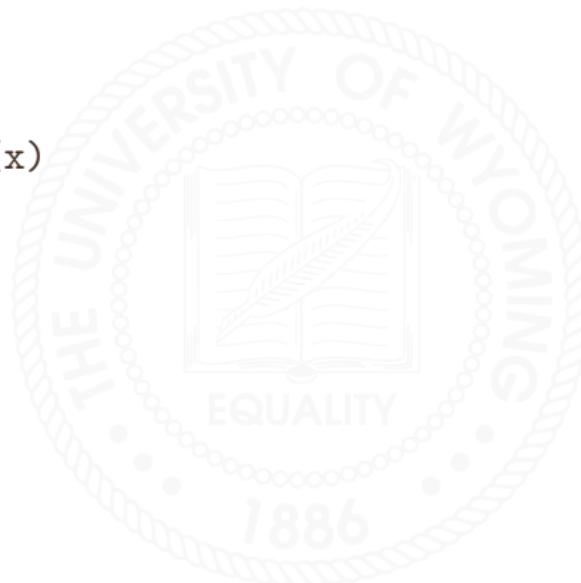
- e^x : `exp(x)`
- $\ln y$: `log(y)`
- $\log_2 a$: `log2(a)`
- $\log_{10} b$: `log10(b)`



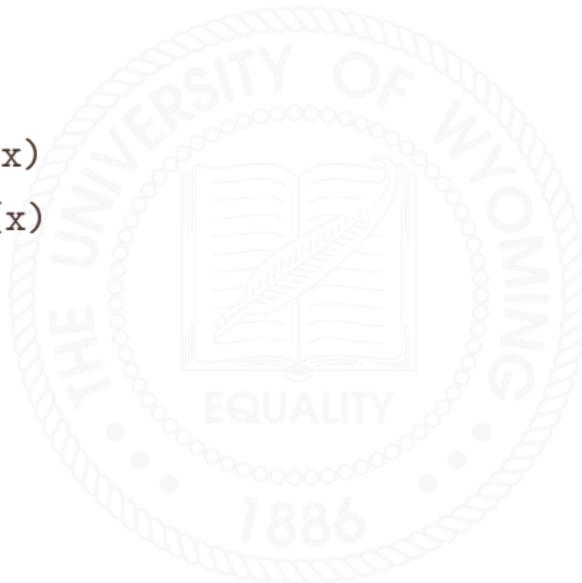
Trigonometric Functions



- $\sin x$: `sin(x)`



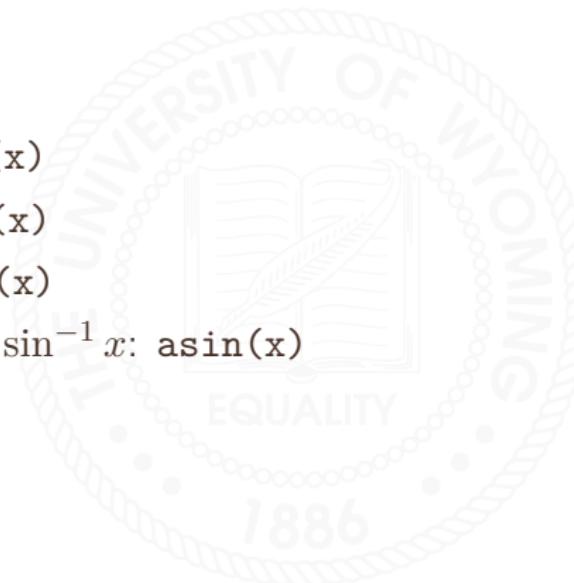
- $\sin x$: `sin(x)`
- $\cos x$: `cos(x)`



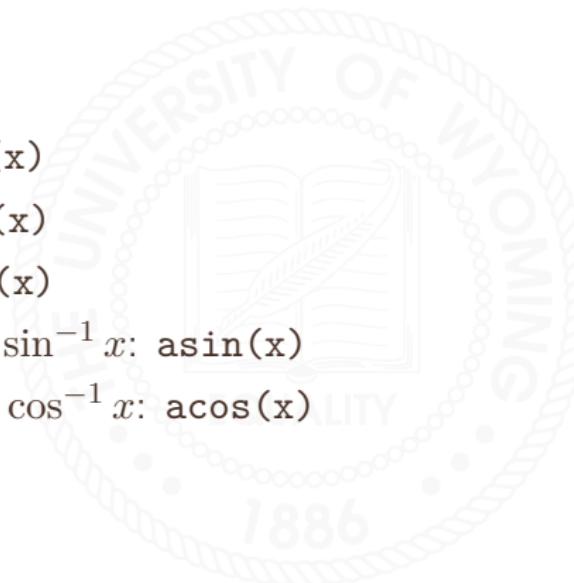
- $\sin x$: `sin(x)`
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- $\arctan x$ or $\tan^{-1} x$: `atan(x)`



Functions Commonly Used



- **help:** Display help text in Command Window



- help: Display help text in Command Window
- doc: Reference page in Help browser



- help: Display help text in Command Window
- doc: Reference page in Help browser
- pwd: Show (print) current working directory



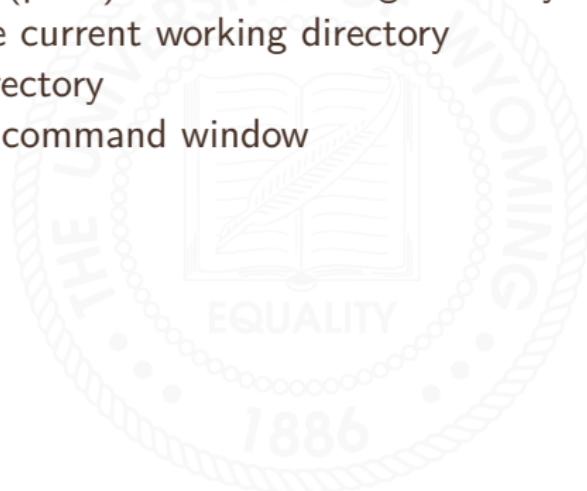
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- `clc`: Clear command window



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- `clc`: Clear command window
- `clear`: Clear variables and functions from memory



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- `beep off/on`: turns off/on noise produced by error messages



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- `diary`: Save text of MATLAB session



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- `realmin`: Smallest positive normalized floating point number



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- `intmin`: Smallest integer value



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- `intmax`: Largest positive integer value
- `eps`: Spacing of floating point numbers



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- `realmin`: Smallest positive normalized floating point number
- `realmax`: Largest finite floating point number
- `intmin`: Smallest integer value
- `intmax`: Largest positive integer value
- `eps`: Spacing of floating point numbers
- `class`: Return class name of object

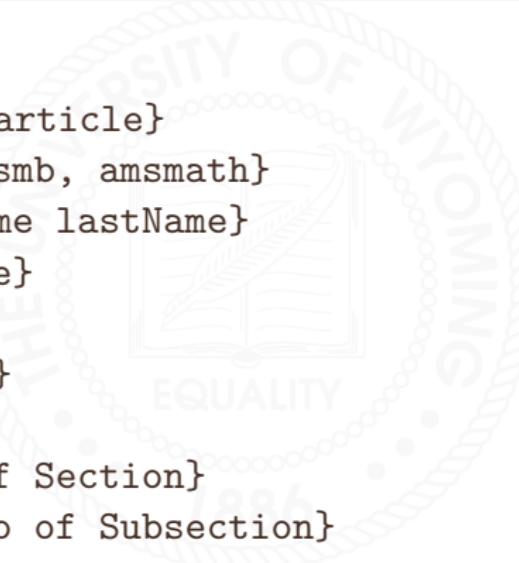


\LaTeX Primer



Basic structure

```
\documentclass{article}
\usepackage{amssmb, amsmath}
\author{firstName lastName}
\title{The Title}
\date{\today}
\begin{document}
\maketitle
\section{Demo of Section}
\subsection{Demo of Subsection}
Here is the body.
\end{document}
```

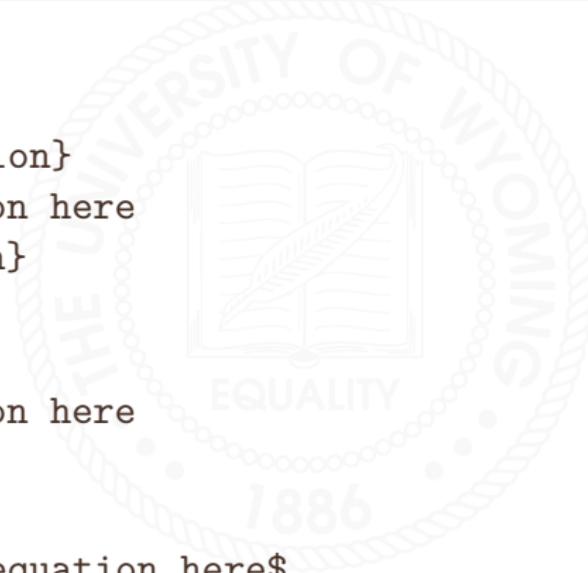


Math Environment/Mode

```
\begin{equation}
% Put equation here
\end{equation}
```

```
$$
% Put equation here
$$
```

```
$Put inline equation here$
```



Multi-line equations

```
\begin{align}
% Put multiline equation here
\end{align}
```



Examples

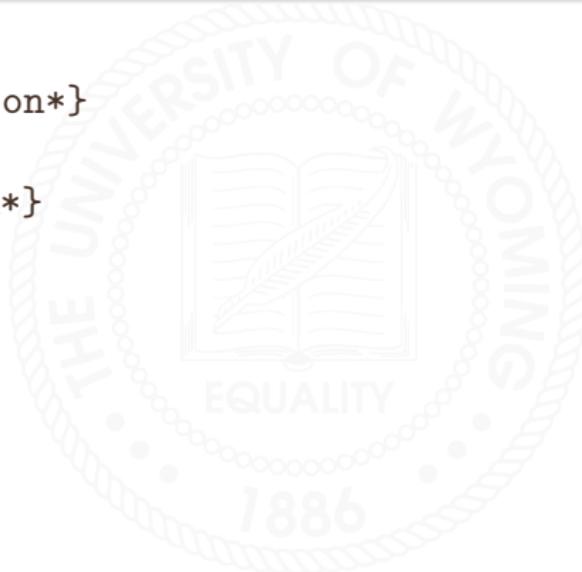
```
\begin{equation*}  
E = mc^2.  
\end{equation*}
```

or

```
 $$  
E = mc^2.  
 $$
```

generates

$$E = mc^2.$$



Examples

```
\begin{align}
\frac{d}{dx} f(g(x)) \\
&= \frac{d f(g(x))}{d g(x)} \frac{d g(x)}{dx} \\
&\Downarrow = f'(g(x)) g'(x).
\end{align}
```

generates

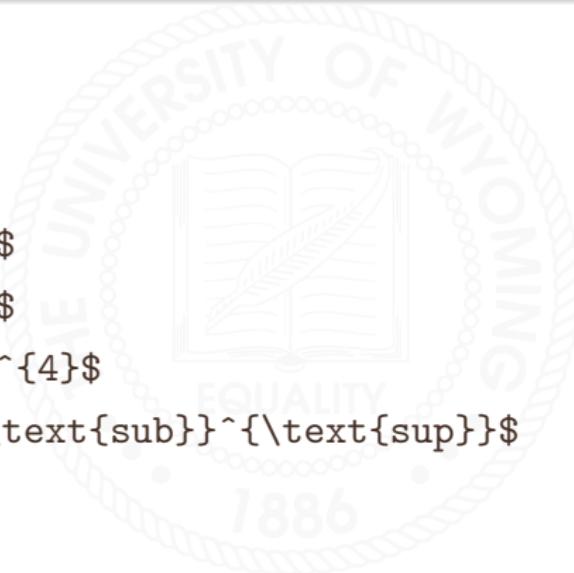
$$\frac{d}{dx} f(g(x)) = \frac{df(g(x))}{dg(x)} \frac{dg(x)}{dx} \quad (1)$$

$$= f'(g(x))g'(x). \quad (2)$$



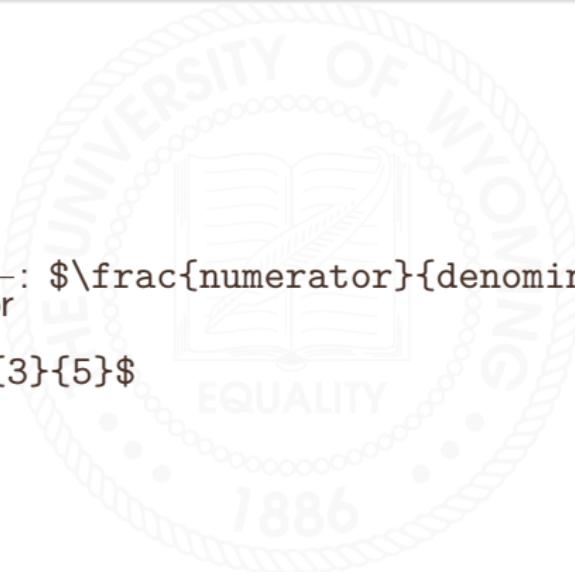
Subscripts and Supscripts

- a_1 : `$a_{\{1\}}$`
- a^2 : `$a^{\{2\}}$`
- a_3^4 : `$a_{\{3\}}^{\{4\}}$`
- $a_{\text{sub}}^{\text{sup}}$: `$a_{\{\text{sub}\}}^{\{\text{sup}\}}$`



Fractions

- $\frac{\text{numerator}}{\text{denominator}}$: $\backslash\text{frac}\{\text{numerator}\}\{\text{denominator}\}$
- $\frac{3}{5}$: $\backslash\text{frac}\{3\}\{5\}$



Matrices

```
$$
\begin{matrix}
a_{11} & a_{12} \\
a_{21} & a_{22}
\end{matrix}
$$
```

Replace `matrix` with `bmatrix`, `pmatrix`, `vmatrix`, `Vmatrix`, respectively.



matrix environment

```
$$
\begin{matrix}
a_{11} & a_{12} \\
a_{21} & a_{22}
\end{matrix}
$$
```

generates

$$\begin{matrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{matrix}$$

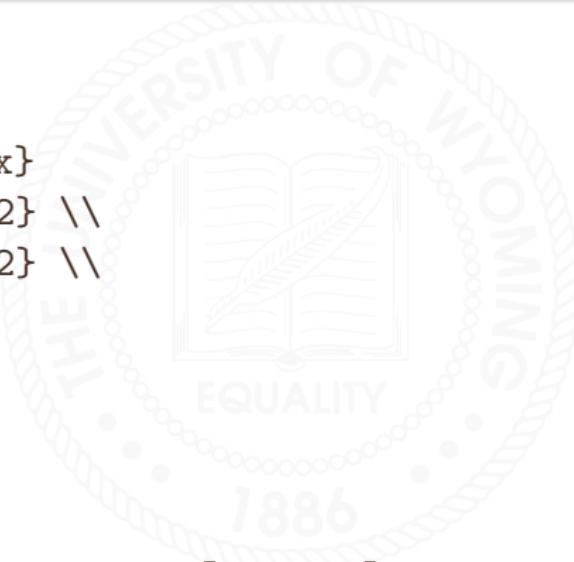


bmatrix environment

```
$$
\begin{bmatrix}
a_{11} & a_{12} \\
a_{21} & a_{22}
\end{bmatrix}
$$
```

generates

$$\begin{bmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{bmatrix}$$



pmatrix environment

```
$$
\begin{pmatrix}
a_{11} & a_{12} \\
a_{21} & a_{22}
\end{pmatrix}
$$
```

generates

$$\begin{pmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{pmatrix}$$

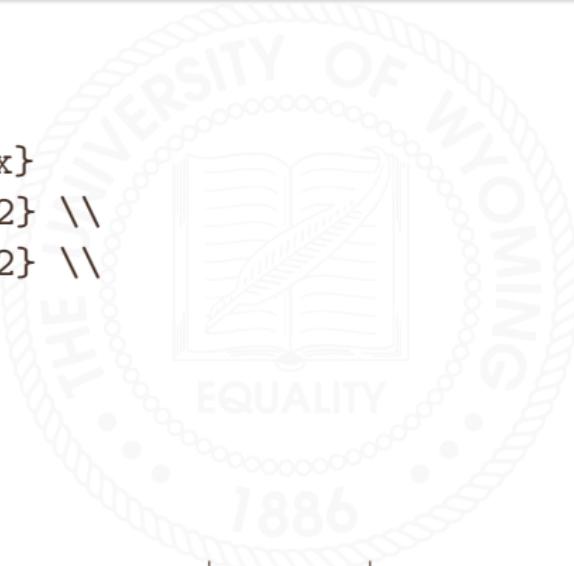


vmatrix environment

```
$$  
\begin{vmatrix}  
a_{11} & a_{12} \\  
a_{21} & a_{22} \\  
\end{vmatrix}  
$$
```

generates

$$\begin{vmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{vmatrix}$$



Vmatrix environment

```
$$  
\begin{Vmatrix}  
a_{11} & a_{12} \\  
a_{21} & a_{22} \\  
\end{Vmatrix}  
$$
```

generates

$$\begin{vmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{vmatrix}$$

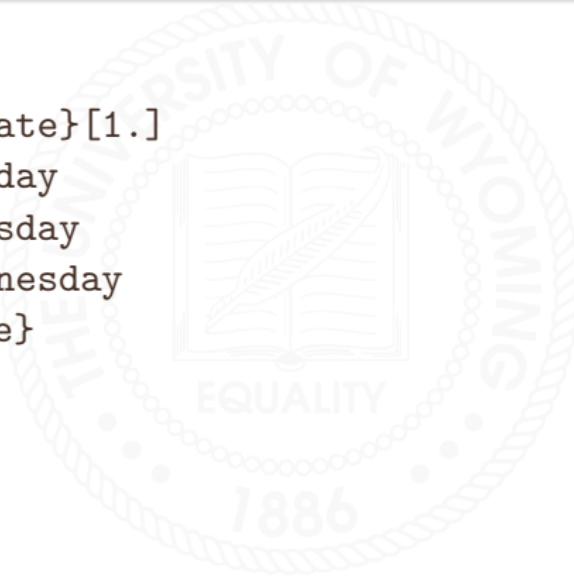


enumerate Environment

```
\begin{enumerate}[1.]  
    \item Monday  
    \item Tuesday  
    \item Wednesday  
\end{enumerate}
```

generates

1. Monday
2. Tuesday
3. Wednesday

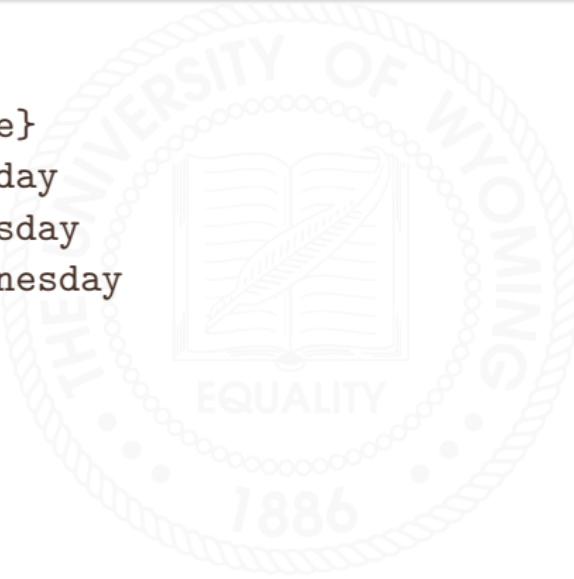


itemize Environment

```
\begin{itemize}
    \item Monday
    \item Tuesday
    \item Wednesday
\end{itemize}
```

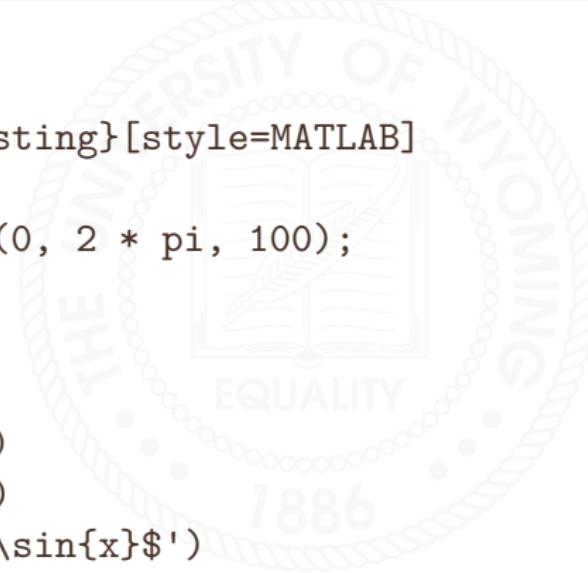
generates

- Monday
- Tuesday
- Wednesday



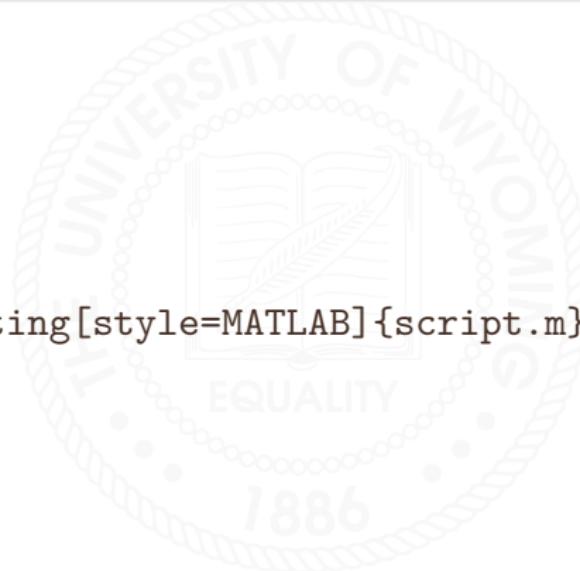
lstlisting Environment

```
\begin{lstlisting}[style=MATLAB]
clear; clc;
x = linspace(0, 2 * pi, 100);
y = sin(x);
figure
plot(x, y)
xlabel('$x$')
ylabel('$y$')
title('$y = \sin{x}$')
\end{lstlisting}
```



lstlisting Environment

```
\lstinputlisting[style=MATLAB]{script.m}
```



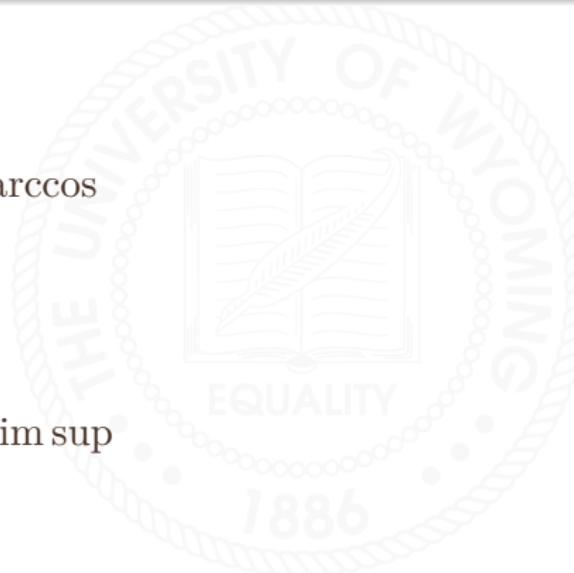
Greek Letters

- \alpha: α
- \beta: β
- \gamma: γ
- \rho: ρ
- \phi: ϕ
- \varphi: φ
- :



Standard Function Names

- `\cos`: cos
- `\arccos`: arccos
- `\dim`: dim
- `\log`: log
- `\ln`: ln
- `\limsup`: lim sup
- `\min`: min
- `\deg`: deg
- `\operatorname{span}`: span



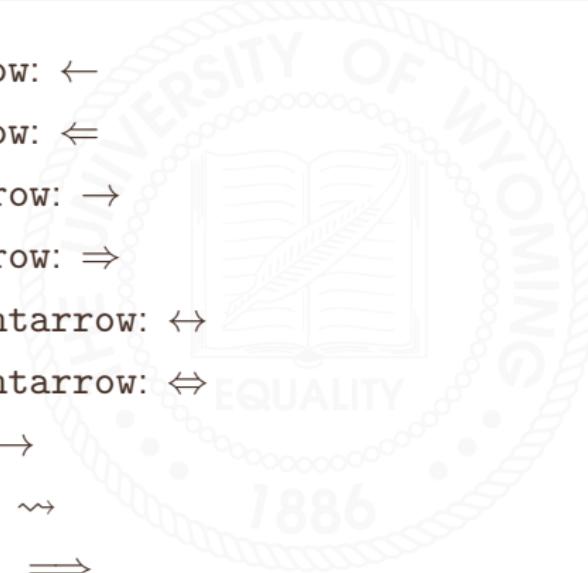
Binary Operation/Relation Symbols

- `\pm`: \pm
- `\oplus`: \oplus
- `\perp`: \perp
- `\subset`: \subset
- `\in`: \in
- `\leq`: \leq
- `\geq`: \geq
- `\neq`: \neq



Arrow Symbols

- `\leftarrow`: \leftarrow
- `\Leftarrow`: \Leftarrow
- `\rightarrow`: \rightarrow
- `\Rightarrow`: \Rightarrow
- `\leftrightarrow`: \leftrightarrow
- `\Leftrightarrow`: \Leftrightarrow
- `\mapsto`: \mapsto
- `\leadsto`: \leadsto
- `\implies`: \implies
- `\impliedby`: \impliedby
- `\iff`: \iff



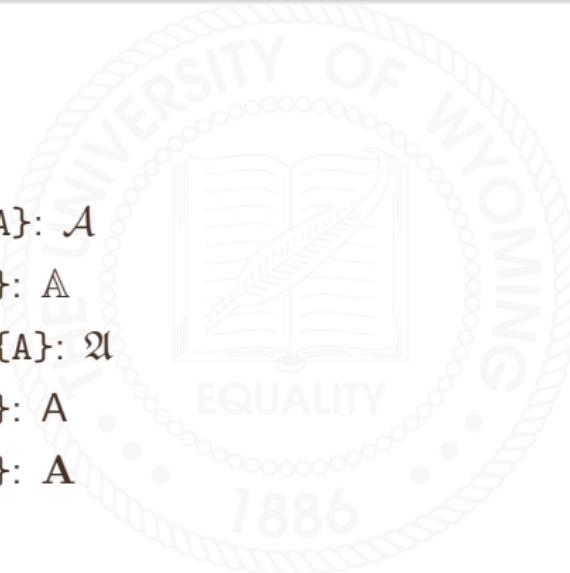
Miscellaneous Symbols

- `\infty`: ∞
- `\nabla`: ∇
- `\partial`: ∂
- `\cdots`: \cdots
- `\ldots`: \ldots
- `\vdots`: \vdots
- `\ddots`: \ddots
- `\forall`: \forall
- `\exists`: \exists
- `\emptyset`: \emptyset
- `\int`: \int
- `\iint`: \iint



Styles

- `\mathcal{A}`: \mathcal{A}
- `\mathbb{A}`: \mathbb{A}
- `\mathfrak{A}`: \mathfrak{A}
- `\mathsf{A}`: A
- `\mathbf{A}`: \mathbf{A}



Text Mode: Accents and Symbols

- `\'{o}:` ó
- `\.{o}:` ó
- `\b{o}:` œ
- `\o:` ø
- `\ae:` æ
- `\"{o}:` ö
- `\copyright:` ©
- `\S:` §



Text formatting

- `\textit{Italic}`: *Italic*
- `\textsc{Small Caps}`: SMALL CAPS
- `\textsl{Slanted}`: Slanted
- `\textup{Upright}`: Upright
- `\textbf{Boldface}`: Boldface
- `\textmd{Medium}`: Medium
- `\texttt{TypeWriter}`: TypeWriter
- `\textsf{Sans Serif}`: Sans Serif
- `\textrm{Roman}`: Roman

